



**CITY OF LOS ANGELES DEPARTMENT OF  
RECREATION AND PARKS  
RESEDA RECREATION CENTER  
18411 VICTORY BLVD. RESEDA 91335  
(818)881-3882**



**AGES AS OF JANUARY 1, 2026**



**\$10**

**REGISTRATION  
FEE**



**NOV 3**

**REGISTRATION  
DATE**

**GAMES BEGIN IN JANUARY**

Age as of Jan 1, 2026	Birth Year	Division	Eval Date and Time
9-10	2015-2016	Minors	DEC 13 <sup>TH</sup> @11:00AM
11-12	2013-2014	Majors	DEC 13 <sup>TH</sup> @12:00PM
13-15	2010-2012	Juniors	DEC 13TH @1:00PM

**Coaches Meeting will take place on December 19th 6:00PM. If you are interested in being a volunteer coach please reach out!**

**MAY RESULT IN CO-REC PLAY, DEPENDING ON # OF SIGN-UPS.**

ALL INFORMATION/ ACTIVITIES ARE SUBJECT TO CHANGE AND/OR CANCEL WITHOUT NOTICE. THERE ARE NO REFUNDS UNLESS THE CLASS IS CANCELED BY THE RECREATION CENTER. LA IS HOSTING THE 2028 OLYMPICS/ PARALYMPICS. THROUGH THE PLAYLA PROGRAM, YOUTH OF ALL ABILITIES WILL HAVE THE OPPORTUNITY TO ACCESS TO QUALITY SPORTS AVAILABLE FROM THEIR LOCAL NEIGHBORHOOD RECREATION CENTER. PLAYLA WELCOMES ALL YOUTH FOR ONLY \$10 PER REGISTRATION TO ELIMINATE ECONOMIC BARRIERS AND PROMOTE RECREATION THAT IS INCLUSIVE OF ALL COMMUNITIES IN LOS ANGELES. "ACHIEVING GENDER EQUITY THROUGH A CONTINUOUS COMMITMENT TO GIRLS AND WOMEN IN SPORTS." INFORMATION ON THIS FLVER IS SUBJECT TO CHANGE OR CANCELLATION WITHOUT PRIOR NOTICE PERSONS WITH DISABILITIES ARE WELCOME TO PARTICIPATE IN OUR CLASSES AND PROGRAMS.. IF YOU ARE A PERSON WITH A DISABILITY AND REQUIRE ACCOMMODATION TO PARTICIPATE IN A CITY OF LOS ANGELES DEPARTMENT OF RECREATION AND PARKS PROGRAM, SERVICE, OR ACTIVITY, REQUESTS MAY BE MADE BY CALLING THE FACILITY (818-881-3882), OR 711 FOR CA RELAY, TEN DAYS IN ADVANCE OF THE EVENT. WE WILL DO OUR BEST TO FULFILL REQUESTS WITH LESS THAN TEN BUSINESS DAYS' NOTICE. IF A PARTICIPANT REQUIRES A ONE TO ONE AIDE, REQUESTS WILL BE FULFILLED WITHIN SEVEN BUSINESS DAYS OF RECEIVING REQUIRED PAPERWORK AND DOCUMENTATION NEEDED TO ISSUE A RIGHT OF ENTRY PERMIT TO THE AGENCY PROVIDING THE AIDE.