

# HORSESHOES



## HOW TO PLAY



## PLAYER A PITCHES

BOTH SHOES FOLLOWED BY PLAYER B  
SHOE MUST LAND WITHIN ONE HORSESHOE  
WIDTH OF THE STAKE TO SCORE A POINT.  
IF YOUR OPPONENT THROWS A RINGER  
ON TOP OF YOURS, THEY CANCEL OUT!

## PLAYER WHO SCORES

MORE POINTS GOES FIRST IN THE NEXT ROUND.

## POINTS

CLOSEST SHOE = 1 POINT

RINGER = 3 POINTS

RINGER + NEXT CLOSEST

SHOE = 4 POINTS

## BEGINNER

PLAY TO 11 POINTS

ADVANCE PLAY TO 11